

Constraint Propagation

- **Three sample problems**
- **An educational application making use of constraints**
- **Constraints in Ising systems and Cellular Automata**

An Example of an Event Constraint System (from Cormen, Leiserson, and Rivest)

- Event 1 must occur at least 0 before event 2.**
- Event 1 must occur at least 1 before event 5.**
- Event 2 must occur before or at most 1 after event 5.**
- Event 3 must occur before or at most 5 after event 1.**
- Event 4 must occur before or at most 4 after event 1.**
- Event 4 must occur at least 1 before event 3.**
- Event 5 must occur at least 3 before event 3.**
- Event 5 must occur at least 3 before event 4.**

X1 - X2 <= 0
X1 - X5 <= -1
X2 - X5 <= 1
X3 - X1 <= 5
X4 - X1 <= 4
X4 - X3 <= -1
X5 - X3 <= -3
X5 - X4 <= -3

Event	Time
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X1	-5
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X2	-3
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X3	0
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X4	-1
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X5	-4
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Constraint Propagation: Recurring Issues

- **Do we want a "solution"?**
- **Existence (of a solution)**
- **Uniqueness**
- **"Hard" vs. "Soft" constraints**
- **Evolution of networks**
- **Relaxation as a general strategy**